








PROGRAM	WATCH & PLAY
<p>Monday, September 7, 2020 10:30am ELINOR WONDERS WHY</p> 	<p>SCIENCE THINKING & EARLY LITERACY</p> <p>EPISODE - Premiere</p> <p>FOCUS - Observing and asking questions</p> <p><small>PA STANDARD: AL.1.PK.A – EXPLORE AND ASK QUESTIONS TO SEEK MEANINGFUL INFORMATION ABOUT A GROWING RANGE OF TOPICS, IDEAS, AND TASKS.</small></p> <p>ACTIVITY: TRY THIS</p> <p>Talk about how animals hide in nature. Play a game of hide-and-seek with your child by pretending to be different animals. After you play, ask open-ended questions to get your child to think about animals hiding in nature. Ask: Why do you think animals need to hide? What can an animal do to keep from being found? Can you think of an animal that looks like its hiding place? Why do you think that helps your animal to hide better? You can demonstrate the concept of blending into surroundings or camouflage by having your child pick a favorite stuffed animal or toy and ask them to match it with something else that is the same color.</p>
<p>Tuesday, September 8, 2020 at 11am SESAME STREET</p> 	<p>SOCIAL / EMOTIONAL LEARNING & EARLY LITERACY</p> <p>EPISODE - Four Furry Superheroes</p> <p>FOCUS - Storytelling; using imagination</p> <p><small>PA STANDARD: 1.5.PK.D – USE SIMPLE SENTENCES; SHARE STORIES, FAMILIAR EXPERIENCES AND INTERESTS, SPEAKING CLEARLY ENOUGH TO BE UNDERSTOOD BY MOST AUDIENCES</small></p> <p>ACTIVITY: TRY THIS</p> <p>Encourage your child to pretend to be their favorite superhero and act out a simple story which includes a beginning, middle and end. What does their super hero do first? What happens next? What happens at the end of their story? For older children, they can also draw their story on paper. Make three boxes to represent the beginning, middle and end. Your child can illustrate a picture inside each box and then tell their story.</p>
<p>Wednesday, September 9, 2020 at 11:30am PEG+CAT!</p> 	<p>MATH THINKING & EARLY LITERACY</p> <p>EPISODES - The Three Bears Problem / The Giant Problem</p> <p>FOCUS - Adding 1 and number combinations that add up to 10</p> <p><small>PA STANDARD: 2.2.PK.A.1 – UNDERSTAND ADDITION AS PUTTING TOGETHER AND ADDING TO, AND UNDERSTAND SUBTRACTION AS TAKING APART AND TAKING FROM</small></p> <p>ACTIVITY: TRY THIS</p> <p>Have your child start with one favorite toy and then add one more. Ask: How many will we have if we had one more? For older children, pick a number between one and ten. Then ask your child how many more they would need to get to ten. Encourage your child to use their fingers to hold up the initial number, then lift up fingers and count until they get to ten.</p>
<p>Thursday, September 10, 2020 at NOON SCI GIRLS</p> 	<p>SCIENCE THINKING & EARLY LITERACY</p> <p>EPISODE - Digging Archeology</p> <p>FOCUS - Using pictures to tell stories</p> <p><small>PA STANDARD: 3.2.PK.A.1 – SORT AND DESCRIBE OBJECTS ACCORDING TO SIZE, SHAPE, COLOR, AND TEXTURE AL.3.PK.C USE MATERIALS AND OBJECTS TO REPRESENT NEW CONCEPTS.</small></p> <p>ACTIVITY: TRY THIS</p> <p>Take your child for a walk and collect different kinds of rocks. When you return home, let you child feel the surface of each one, exploring which ones are rough and smooth. They can even try sorting the rocks into sizes or types. You can also let your child color smooth rocks using crayons, markers, or paint. Ask questions about your child's creation: How did you make that? What is your picture? Can you tell a story about your picture?</p>
<p>Friday, September 11, 2020 at 12:30pm WILD KRATTS</p> 	<p>SCIENCE THINKING</p> <p>EPISODE - Sea Otter Swim</p> <p>FOCUS - FOCUS - How animals look and move</p> <p><small>PA STANDARD: 3.1.PK.B.6 PARTICIPATE IN SIMPLE INVESTIGATIONS OF PHYSICAL CHARACTERISTICS OF LIVING THINGS FROM SAME SPECIES TO ANSWER A QUESTION OR TO TEST A PREDICTION.</small></p> <p>ACTIVITY: TRY THIS</p> <p>Ask your child how sea otters use their bodies to swim. Can they think of another animal that is a good swimmer? You can support your child's thinking about animal characteristics and how animals look and move when you are out exploring. Observe: Look at the furry grey squirrel climbing the tree! The bird soaring in the sky! The grasshopper jumping! Invite your child to use their own body to run like a squirrel, soar like a bird and jump like a grasshopper. Ask: What other ways can you move your body?</p>